

VOLODYMYR MOKHUN

CONTACT

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Olsztyn, Poland

SKILLS

Programming Languages

JavaScript, TypeScript, HTML, CSS, Golang (beginner), SQL (intermediate)

Libraries & Frameworks

React, Next.js, Astro, TailwindCSS, RadixUI, Playwright, Jest, Prisma

Tools & Platforms

Git, GitHub, Vim, Docker (beginner), Figma, Vercel

Soft

Willingness to learn, Problem-solving, Collaboration, Critical thinking

EDUCATION

University of Warmia and Mazury in Olsztyn

B.S. in Computer Science

Ongoing,
Expected Graduation: February 2026

LANGUAGES

English: **C2**
Polish: **C1**
Ukrainian: **Native**

CERTIFICATES

[Cambridge C1 Advanced](#) - Score 202
[MIT 6.006 Introduction to Algorithms](#)

PROFILE

Motivated second-year Computer Science student with a passion for web development. With 2+ years of hands-on experience crafting web products, I've collaborated effectively with fellow developers and engaged directly with clients to inform crucial product decisions. Eager to continue expanding my skills and contributing to innovative projects in the field.

WORK EXPERIENCE

Freelance Front-End Developer

Kwork

September 2021-2022

- Developed, maintained, and shipped production code for client websites primarily using HTML, CSS, Sass, and JavaScript
- Performed quality assurance tests on various sites to ensure cross-browser compatibility and mobile responsiveness
- Collaborated with designers and other developers to ensure thoughtful and consistent user experiences across various screen sizes

PROJECTS

Portfolio

- Personal website created with Astro and React. It contains information about me, a contact form to send me a message. The most difficult part was making it look good
- It is available in 4 different languages, and has a dark and light themes
- It also has a blog, where I post regularly on web-related and computer science topics

GameHub

- A gaming platform built with Next.js and Typescript. It allows users to look search through a rich library of games, and manage their progress in their own library
- Games are fetched from IGDB using proxy, and user authentication is handled via Clerk
- Friends and Chat functionalities are made possible by using Pusher for real-time communication
- PostgreSQL with Prisma ORM are used for database management, and React Query is incorporated for data fetching and caching

Dobrocrov

- A corporate website created during my time as a freelancer. I was given a template constructed in Tilda and had to communicate with a client non-stop
- It uses plain HTML, SCSS and JavaScript to ensure fast load time. The source code was then given to a back-end developer who converted it to WordPress
- The successful completion of this project left the client highly satisfied, leading to future opportunities where I was offered additional tasks.